



Curriculum Vitae

Michael Allman Conrad, *3/21/1980 Tacoma, USA; dual citizenship (US American/German)

Academic Career

May 2017-May 2019: Research assistant for the research project “Mudejarismo and Moorish Revival in Europe. Transcultural Exchange between Muslims, Christians and Jews Architecture of the Middle Ages and Early Modernity”, funded by the Swiss National Fund (SNF) and headed by Prof. Dr. Francine Giese, University of Zurich, Department for Art History.

August 2012-May 2016: Research assistant at the Collaborative Research Project (*Sonderforschungsbereich*) 980 “Episteme in Motion. Transfer of Knowledge from the Ancient World to the Early Modern Period.”

November 2011-August 2012: Assistant at the Central Institute for Media and Interactivity (*Zentralinstitut für Medien und Interaktivität, ZMI*) at Justus Liebig University Giessen.

March 2003-June 2009: Theater studies and philosophy, Freie Universität Berlin

March 2001-March 2003: Theater studies, musicology and book studies, Johannes-Gutenberg Universität Mainz

Vocational Training

November-December 2010: Internship at Campus Verlag, Frankfurt am Main, editorial office for scholarly and scientific publications

May-November 2010: Administrator for Public Relations Department at VDI/VDE-IT GmbH

June 2003-May 2009: Student assistant at VDI/VDE-IT GmbH

2004: Working student for the Collaborative Research Center (SFB) 447 “Performing Culture” (“Kulturen des Performativen”)

March 2001-March 2003: Research assistant, Zweites Deutsches Fernsehen (public-service television broadcaster), Mainz

Doctoral Dissertation

“*Spielvertrauen. Ludische Praxis als Entscheidungskunst in der zweiten Hälfte des 13. Jahrhunderts am Beispiel des Spielebuchs Alfons’ X.*”, cultural studies, Humboldt University Berlin, supervisors: Prof. Dr. Thomas Macho (Cultural History) and Prof. Dr. Barbara Schlieben (Medieval History), submitted on Jan 9, 2020.

M.A. Thesis

June 2009: “Cindy Shermans *Hollywood/Hampton Types*. Bemerkungen zur Fotografie als Selbsttechnologie”, supervised by Prof. Dr. Doris Kolesch and Prof. Dr. Anne-Jael Lehmann (Freie Universität Berlin, grade: 1.0 = A+ or 4.0 GPA).

Research Stays

Diverse research stays abroad, including the British Library, London (2012), the Biblioteca Vaticana Apostolica, Rom (2014), Biblioteca Nacional, Madrid, (2013, 2014, 2017), Biblioteca of the Monasterio de San Lorenzo de El Escorial (2013), as well as archives in Toledo (2014, 2017) and Seville (2014).

Publications

“Foundations of Digital Archæoludology”, with Cameron Browne, Dennis Soemers, Walter Crist, Thierry Depaulis, Eddie Duggan, Fred Horn, David Parlett and Jorge Nuno Silva, *arXiv* (May 2019), 1-26.

“Randomization in Paper. Shuffling as a Material Practice in the Late Middle Ages and Early Modernity,” in Albrecht Classen (ed.), *Pleasure and Leisure in the Middle Ages and Early Modern Age: Cultural-Historical Perspectives on Toys, Games, and Entertainment*, Fundamentals of Medieval and Early Modern Culture, 23, Berlin: De Gruyter, 2019, 529-582.

“Zocken im retrotopischen Zeitalter: eine kurze Kulturgeschichte von Spiel als Utopie”, in Christian Klager (ed.), *Die Zukunft im Spiel. Wie Spielen unsere Welt verändert*, Göttingen: Cuvillier, 2019, 21-48.

“Entscheidungsspuren: Ludische Interaktion als Quelle interrelationaler Ungewissheit im Spielebuch Alfons’ X. (1283)”, in Friedemann Kreuder and Stefanie Husel (ed.), *Spiele spielen. Praktiken, Metaphern, Modelle*, Paderborn: Wilhelm Fink, 2018, 91-106.

“Spiel-Handwerk. Die *theatrica* des Hugo von St. Viktor als Epistemologisierung ludischer Handlungen im 12. Jahrhundert”, in Milena Cairo, Moritz Hannemann, Ulrike Haß, and Judith Schäfer (eds.), *Episteme des Theaters. Aktuelle Kontexte von Wissenschaft, Kunst und Öffentlichkeit*, Theater, 90 (Bielefeld: transcript, 2016), 311-20.

“Ist das Spiel schuld? Vorüberlegungen zur Verantwortung ludischen Handelns im Mittelalter”, in Christian Klager (ed.), *Dimensionen der Moral im Spiel*, Göttingen: Cuvillier, 2018, 9-30.

“Papierlose Notizen: Zum Gebrauch von Handyfotografie als Mnemotechnik des Alltags», in Henning Lobin, Regine Leitenstern, Katrin Lehnert, Jana Klawitter (eds.), *Lesen, Schreiben, Erzählen. Kommunikative Erzähltechniken im digitalen Zeitalter*, Frankfurt a. M./New York, 2013, 83–106.

“Persönliche Paradiese: John Cameron Mitchells *Shortbus* und die Utopie sexueller Erlösung”, in Kristin Flade, Sascha Förster and Rafael Ugarte Chacón (eds.), *Paradiese am Rand. Studentisches Denken: Marginalie an der Universität?*, Embesen: Oertzen, 2010, 199-210.

“In the Shadow of Toledo and Granada. On the Significance of Murcia for Cultural Exchange and Transmission of Knowledge in the 13th Century,” María Cobaleda (ed.), *Dialogues in Late Medieval Mediterranean*, London: Palgrave-MacMillian (forthcoming in 2020).

“Architectural Warfare: The Strategic Use of Gothic during the Reigns of Fernando III and Alfonso X for Promoting Castilian Identity,” *Mitteilung der Justi-Gesellschaft* (in preparation).

“Around the Strait of Gibraltar. Transcultural Networks of Scholars and Artisans across Medieval Iberia and North Africa,” in Francine Giese (ed.), *Mudejarismo and Moorish Revival. Cultural Negotiations and Artistic Translations in the Middle Ages and 19th-century Historicism*, Leiden et al.: Brill (forthcoming in 2020).

“Beyond Kings and Sultans: Vertical Diffusion and the Patrons of Urban Palaces in 14th-century Toledo,” in Francine Giese (ed.), *Mudejarismo and Moorish Revival. Cultural Negotiations and Artistic Translations in the Middle Ages and 19th-century Historicism*, Leiden et al.: Brill (forthcoming in 2020).

“An ‘Ennoblement’ of Jews and Muslims? The Political Instrumentalization of Mudéjar under the House of Trastámara 1369-1474,” in Francine Giese (ed.), *Mudejarismo and Moorish Revival. Cultural Negotiations and Artistic Translations in the Middle Ages and 19th-century Historicism*, Leiden et al.: Brill (forthcoming in 2020).

“When Warriors become Teachers: Alfonso X’s Cultural Endeavours and the Crusade Ideology”, in Francine Giese (ed.), *Mudejarismo and Moorish Revival. Cultural Negotiations and Artistic Translations in the Middle Ages and 19th-century Historicism*, Leiden et al.: Brill (forthcoming in 2020).

“The Playing Eye: The Epistemological Function of Game Miniatures in the Late 13th Century,” in Elizabeth Lapina and Vanina Kopp (eds.), *Games and Visual Culture in the Middle Ages and in the Renaissance*, Turnhout: Brepols (forthcoming in 2020).

“Sports and Games”, in Paul Milliman (ed.), *A Cultural History of Leisure*, vol. 2: A Cultural History of Leisure in the Middle Ages (500-1450) (London: Bloomsbury, in preparation).

“The Castle and the Lily: Samuel Ha-Levi’s Synagogue and the Crises of 14th-century Castile”, in Maria Portmann (ed.), *Otherness in Space and Architecture (1250-1650)*, Bern et al.: Peter Lang (in preparation).

“The Case of the Jewish Court Astrologer Ibrāhīm ibn Zarzar: On the Transculturality of Astrological Decision-Making at the Courts of the Western Mediterranean during the Twelfth and Fourteenth Centuries,” in Christian Hoffarth (ed.), *Prophecy, Prognosis, and Politics. Perspectives from the History of Persons from Antiquity to the Modern Age* (Institut für Personengeschichte, Bensheim; in preparation).

Conference Report

with Michael Bartel, “‘Lesen, Schreiben, Erzählen – digital und vernetzt, Konferenz des LOEWE-Schwerpunkts ‚Kulturtechniken und ihre Medialisierung‘ vom 28.06.2012–

Book Edition

The *Losbuch* by Martin Flach (1485), with an introduction and commentary, in Björn Reich and Standke, Matthias (eds.): Gedruckte Losbücher des 16. Jahrhunderts. Stuttgart: Hirzel, 2019 (in preparation).

Translation Work

Michael Bruce and Steven Barbone, *Die 100 wichtigsten philosophischen Argumente*, trans. Michael A. Conrad. Darmstadt: WBG, 2012. 410 pages.

Kulturamt Pforzheim, Manfred Mohr Vom Rhythmus zum Algorithmus, exhibition catalog (Pforzheim Galerie, 9. April-2. Juli 2017), Freiburg i. Br.: modo verlag, 2017.

Book Reviews

“Welttragend. Rezension zu Ernst Strouhal: ‘Die Welt im Spiel. Atlas der spielbaren Landkarten’”, in *Pop-Zeitschrift* (3/14/2016), <http://www.popzeitschrift.de/2016/03/14/welttragendrezension-zu-ernst-strouhal-die-welt-im-spiel-atlas-der-spielbaren-landkartenvon-michael-a-conrad14-3-2016/>.

“Von der Entfluchtigung des Flüchtigen: Eine Einführung in die Theatergeschichtsschreibung”, in *KULT_online*, 33 (2012).

“‘The real thing’? Vom Dinghaften im Schein und Sein”, in *KULT_online*, 32 (2012).

Empirical Market Study

with Katrin Gaßner, “ICT enabled independent living for elderly. A status-quo analysis on products and the research landscape in the field of Ambient Assisted Living (AAL) in EU 2”, Berlin: Institute for Innovation and Technology (iit), 2010, funded by the European Commission, DG Information Society and Media, Directorate ICT for Citizens and Business, ICT for Health Unit.

Exhibitions

Development of an intervention “Vom Wesir zur Dame” on the medieval history of intercultural knowledge transfer of the game of chess for the exhibition “Objects in Transfer” at the Museum for Islamic Art, Berlin (Opening: 4/28/2016).

Papers Delivered at Conferences (Selected)

- 11/11/2010: “Menschmaschinen in Literatur und Film. Science-Fiction als eine Form der Technikfolgenabschätzung,” *ITAFORUM*, organized by the German Federal Ministry for Education and Research (BMBF), Berlin.
- 7/19/2013: “Playing Worlds: Figurations of Contingency and Contingency-coping in Medieval Astronomical Board Games,” *Summer Institute Cologne [sic!]* 2013: “Techniques of Imagination”, University of Cologne.

- 5/9/2014: "Wer ist der wahre Spielverderber? *Das Buch der Spiele* Alfons' X. im Kontext kirchlicher Spielverbote," Conference "Spielverderber der Geistesgeschichte," Ludwig Maximilian University, Munich.
- 8/24/2015: "In den Fallstricken des Spielteufels. Zu einer mittelalterlichen Figuration ludischer Diabolisierung," IFK Academy "Die Regeln des Spiels," Maria Taferl, Austria.
- 11/19/2015: "Der König und der Teufel: Zur Ambivalenz spielbezogener Kontingenz im Werk Alfons' X. von Kastilien und León," University of Fribourg/Freiburg, Switzerland.
- 12/15/2015: "*Ludus est necessarius* (...): Spiel und Kontingenz bei den Dominikanern des 13. Jahrhunderts," DFG-Graduiertenkolleg 1919: "Vorsorge, Voraussicht, Vorhersage. Kontingenzbewältigung durch Zukunftshandeln", University Duisburg-Essen.
- 5/15/2016: "Who's afraid of the gambling devil? Ludic dangers between rationalization and demonization," 51st International Congress on Medieval Studies, Western Michigan University, Kalamazoo, USA.
- 7/13/2016: "A Jump into the Open: John Peter Olivi's Theory of Free Will and Risk," Conference "Risking the Future. Vulnerability, Resistance, Hope," Durham University, UK.
- 8/14/2016: "Ist das Spiel schuld? Zur Verantwortung von Spielbesessenheit im späten 13. Jahrhundert," University of Rostock.
- 8/25/2016: "A Matter of Surprise: Toying as Material-Discursive Art of the Possible," Joint European Philosophy Conference, Regent's University London.
- 9/17/2016: "Gegner Zeit: Spiel als Zukunftsbewältigung am Ende des 13. Jahrhunderts," Colloquium "Spielerleben, Lebensspiele. Zur Symbolik von Spielhandeln und Spielwelten," Swiss Society for Research on Symbols.
- 10/1/2016: "Entscheidungsspuren. Ludische Interaktion als Quelle interrelationaler Ungewissheit im Spielebuch Alfons' X. (1283/84)," 3. Mainzer Symposium der Sozial- und Kulturwissenschaften, Johannes Gutenberg University Mainz.
- 4/6/2017: "Das ludische Auge. Über visuelle Strategien im Spielebuch König Alfons' X. / El ojo lúdico. Sobre estrategias visuales en el libro de juegos de Alfonso X", public talk, Instituto Cervantes, Berlin, as part of the series Wunderblock No. 26, Salon für Kunst & Visuelle Kultur.
- 5/13/2017: "The Playing Eye: Game Miniatures as Mimetic Instructions," 52nd International Congress on Medieval Studies, Western Michigan University, Kalamazoo, USA.
- 5/19/2017: "Mechanisms of Trust. Board Games as Agents of Social Reliability in the Middle Ages," Board Games Studies Colloquium XX: Models, Metaphors, Meanings, University of Copenhagen.
- 7/6/2017: "The Rise and Fall of Three Palaces: the Doing and Undoing of Architectural Identity," International Medieval Congress, University of Leeds.
- 7/20/2017: "Zufall aus Papier: Zum Kartenspiel als materielle Praxis im Spätmittelalter," Conference "Spiele in der Vormoderne", Humboldt University Berlin.
- 10/27/2017: "When Warriors Become Teachers: King Alfonso X's Cultural Program as an Instrument of Reconquest," Annual Conference of the Justi Society: "The Artistic Heritage of al-Andalus and National Identity," Humboldt University Berlin.
- 11/3/2017, "Hearing Coexistence: On the Spatiality of Sound and Acoustic Desires in Objective Encounters," Performance Lecture, "Sounding Out the Space: An International

Conference on the Spatiality of Sound,” Dublin School of Creative Arts and Dublin Institute of Technology, supported by the *Vereinigung akademischer Mittelbau der Universität Zürich* (VAUZ).

- 5/4/2018, “Papery Randomization. On the Material-Discursive History of Playing Cards in the Late Middle Ages,” 15th International Symposium on Medieval and Early Modern Studies, “Pleasure and Leisure: Toys, Games, and Entertainment in the Middle Ages and Early Modern Age,” University of Arizona, Tucson, supported by the *Vereinigung akademischer Mittelbau der Universität Zürich* (VAUZ).
- 5/11/2018, “Prudence in Play: Alfonso X’s *Libro de acedrex e tablas* as a Theory of Decision-Making,” 53rd International Congress on Medieval Studies, Western Michigan University, Kalamazoo, USA, supported by the *Schweizer Akademie für Geistes- und Sozialwissenschaft* (SAWG).
- 7/3/2018, “Playing Memory: Thomas Murner’s Didactical Games as Material-Discursive Practices,” 25th International Medieval Congress, University of Leeds.
- 8/16/2018, “Zocken im retrotopischen Zeitalter: Ist das Spiel die letzte Nische der Utopie?”, HiStories IV: “Zukunftsbilder im Spiel,” University of Rostock.
- 9/15/2018 “Against the Game? A Fun Analysis of Cooperative Games”, Annual Conference of the ISCH 2018: Performance, Politics, and Play, Columbia University, New York, USA, supported by the *Deutscher Akademischer Austauschdienst* (DAAD).
- 4/27/2019: “It’s All in the Fold: Sacrobosco’s Boat and the Early History of Paper Games and Toys in Europe,” 2019 Anniversary Symposium of the Research Group on Manuscript Evidence, Princeton University.
- 5/9-5/12/2019: “Games of Holy Transparency. On the Material History of Chess Pieces Made from Rock Crystal,” for the 54th International Congress on Medieval Studies, Western Michigan University, Kalamazoo, USA.
- 6/28/2019 “Games Without Frontiers: The cultural exchange of games in the Mediterranean during the Middle Ages”, Annual Conference of the ISCH: Global Cultural History, University of Tallinn, Estonia.
- 7/1-7/4/2019, “Noble materials for noble pastimes: Medieval game pieces as a matter of royal representation in Europe in the twelfth and thirteenth centuries. A transcultural perspective,” International Medieval Congress, Leeds, UK.
- 9/16-9/19/2020 “*Monopoly* in Magdeburg: The History of German-German Relations Before and After 1989/90 as Reflected in Analogous and Digital Games”, Annual Conference of the International Society for Cultural History, Johannes-Gutenberg University, Mainz (in preparation).

Teaching

Spring Semester 2020, Seminar “Spiel und Spiele im Mittelalter: Theorien, Bezüge, Methoden”, with Dr. habil. Christine Stridde.

Dec 3, 2019, “Spiele auf Reisen: Zur Transkulturalität von Spielkultur im Mittelmeerraum”, lecture as part of lecture series “Wissen – Sprache – Kultur. Transfer im Mittelalter”, Kompetenzzentrum “Zürcher Mediävistik”, Fall Semester 2019, University of Zurich

Winter Semester 2013/14: "Das Ich im Sucher: Zur Wissensgenese in fotografischen Selbstinszenierungen" (Seminar, LV Nr. 17525)

Winter Semester 2014/15: "Hinter den Kulissen. Ein konferenzbegleitendes Seminar zur internationalen Tagung 'Modell + Risiko. Historische Miniaturen dynamischer Epistemologien'" (Seminar, LV. Nr. 17556)

Awards

2004: Essay "An der Peripherie einer Landkarte der Empathie: Skizzen zu einer Seelenbiographie der Komik" for the prize question of the German Society for Theater Research 2004 awarded with "Special Mention".

Memberships

International Society of Cultural History

The Research Group on Manuscript Evidence, Princeton University

Ernst-Reuter Gesellschaft, Freie Universität Berlin

Languages

German (native speaker), English (native speaker), Latin (excellent command), Spanish (excellent command), French (good command, reading), Italian (good command, reading), Arabic (basic knowledge)

Further Skills

MS Office, Content Management Systems (esp. Typo 3), Html, Java (basic knowledge)